

**Manfred Ragossnig**  
Character Animator

1200 Vienna, Austria  
animation@ragossnig.com  
www.ragossnig.com/animation

**Objective:** \_\_\_\_\_

To obtain full time employment as a CG Character Animator in film or television.

**Summary of Qualifications:** \_\_\_\_\_

- Strong understanding of traditional animation skills and principles.
- Ability to take direction and quickly adapt to any environment/job situation.
- Ten years of experience in graphic design and advertising.
- Proven ability to collaborate with colleagues to produce high-quality work under pressured deadlines.
- Accustomed to working independently or within a group.
- Seasoned in project management and akin to general pipeline flow and organization.
- Bilingual: Fluent in both English and German (written and spoken).

**Education:** \_\_\_\_\_

**AnimationMentor.com**

*April 2006 - September 2007*

Berkeley, CA, USA

Diploma in Advanced Studies in Character Animation

Classes include:

- |                                |                       |                                |
|--------------------------------|-----------------------|--------------------------------|
| • Short Film Production        | Mentor: Bret Parker   | <i>(Pixar)</i>                 |
| • Short Film Development       | Mentor: Pepe Valencia | <i>(Sony Imageworks)</i>       |
| • Advanced Acting Techniques   | Mentor: Sean Sexton   | <i>(Dreamworks Animation)</i>  |
| • Introduction to Acting       | Mentor: Raquel Coelho | <i>(Tippet/PDI Dreamworks)</i> |
| • Principles of Body Mechanics | Mentor: Ray Chase     | <i>(ReelFX)</i>                |
| • Basic Foundations            | Mentor: Luci Napier   | <i>(Dreamworks/Disney)</i>     |

**Vocational College of Arts and Technology**

*1989 - 1992*

Carinthia, Austria

Diploma in Graphic Design

**Work Experience:** \_\_\_\_\_

**Character Animator**

*November 2007 - present*

The Moving Picture Company, London, UK

- The Chronicles of Narnia: Prince Caspian

**Freelance Artist**

*2006 - November 2007*

- Created character animation for TV series (unreleased).
- Produced graphic design for various print productions.

**Graphic Designer**

*2003 - 2006*

SG Advertising Agency/Lowe GGK, Vienna, Austria

- Produced advertising campaign strategies for a variety of products as well as international clients.
- Communicated corporate identity through design of logos and peripherals.

**Graphic Designer**

1994 - 2003

Norea Printproduction and Publishing House, Carinthia, Austria

- Managed and coordinated graphic design projects from concept through to completion.
- Worked closely with clients to create vision, conceived designs and consistently met deadlines.

**Graphic Designer**

1992 - 1994

Roeschnar Printproduction, Carinthia, Austria

- Created logos and corporate design for national and international clients.
- Created graphic design for direct mail advertising, brochures and websites.

**Activities and Honors:** \_\_\_\_\_

AnimationMentor Student Showcase Fall 2007

- *A Room With A View* featured on the Student Showcase Fall 2007.

Student Volunteer - Siggraph 2007

International Conference and Exhibition on Computer Graphics and Interactive Techniques, San Diego, CA, USA

- Dedicated 30 hours of service to provide assistance during the week of the conference.

AnimationMentor Student Showcase Winter 2007

- *A Man's Life* featured on the Student Showcase Winter 2007.

**Software Skills:** \_\_\_\_\_

- Autodesk Maya 8.5
- Adobe After Effects CS3
- Apple Final Cut Pro 5.1
- Adobe Photoshop CS3
- Adobe GoLive CS2
- Adobe Illustrator CS3
- Macromedia Freehand MX
- Adobe InDesign CS3
- Quark XPress 7.0