

Manfred Ragossnig
Character Animator

1200 Vienna, Austria
animation@ragossnig.com
www.ragossnig.com/animation

Objective: _____

To obtain full time employment as a CG Character Animator in film or television.

Summary of Qualifications: _____

- Strong understanding of traditional animation skills and principles.
- Ability to take direction and quickly adapt to any environment/job situation.
- Ten years of experience in graphic design and advertising.
- Proven ability to collaborate with colleagues to produce high-quality work under pressured deadlines.
- Accustomed to working independently or within a group.
- Seasoned in project management and akin to general pipeline flow and organization.
- Bilingual: Fluent in both English and German (written and spoken).

Education: _____

AnimationMentor.com

April 2006 - September 2007

Berkeley, CA, USA

Diploma in Advanced Studies in Character Animation

Classes include:

- | | | |
|--------------------------------|-----------------------|--------------------------------|
| • Short Film Production | Mentor: Bret Parker | <i>(Pixar)</i> |
| • Short Film Development | Mentor: Pepe Valencia | <i>(Sony Imageworks)</i> |
| • Advanced Acting Techniques | Mentor: Sean Sexton | <i>(Dreamworks Animation)</i> |
| • Introduction to Acting | Mentor: Raquel Coelho | <i>(Tippet/PDI Dreamworks)</i> |
| • Principles of Body Mechanics | Mentor: Ray Chase | <i>(ReelFX)</i> |
| • Basic Foundations | Mentor: Luci Napier | <i>(Dreamworks/Disney)</i> |

Vocational College of Arts and Technology

1989 - 1992

Carinthia, Austria

Diploma in Graphic Design

Work Experience: _____

Character Animator

November 2007 - present

The Moving Picture Company, London, UK

- The Chronicles of Narnia: Prince Caspian

Freelance Artist

2006 - November 2007

- Created character animation for TV series (unreleased).
- Produced graphic design for various print productions.

Graphic Designer

2003 - 2006

SG Advertising Agency/Lowe GGK, Vienna, Austria

- Produced advertising campaign strategies for a variety of products as well as international clients.
- Communicated corporate identity through design of logos and peripherals.

Graphic Designer

1994 - 2003

Norea Printproduction and Publishing House, Carinthia, Austria

- Managed and coordinated graphic design projects from concept through to completion.
- Worked closely with clients to create vision, conceived designs and consistently met deadlines.

Graphic Designer

1992 - 1994

Roeschnar Printproduction, Carinthia, Austria

- Created logos and corporate design for national and international clients.
- Created graphic design for direct mail advertising, brochures and websites.

Activities and Honors: _____**AnimationMentor Student Showcase Fall 2007**

- *A Room With A View* featured on the Student Showcase Fall 2007.

Student Volunteer - Siggraph 2007

International Conference and Exhibition on Computer Graphics and Interactive Techniques, San Diego, CA, USA

- Dedicated 30 hours of service to provide assistance during the week of the conference.

AnimationMentor Student Showcase Winter 2007

- *A Man's Life* featured on the Student Showcase Winter 2007.

Software Skills: _____

- Autodesk Maya 8.5
- Adobe After Effects CS3
- Apple Final Cut Pro 5.1
- Adobe Photoshop CS3
- Adobe GoLive CS2
- Adobe Illustrator CS3
- Macromedia Freehand MX
- Adobe InDesign CS3
- Quark XPress 7.0